

# **UrbanKG: An Urban Knowledge Graph System**

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Every day, our living city produces a tremendous amount of spatial-temporal data, involved with multiple sources from the individual scale to the city scale. Undoubtedly, such massive urban data can be explored for a better city and better life, as what the urban computing community has been dedicating in recent years. Nevertheless, existing studies are still facing the challenges of data fusion for the urban data as well as the knowledge distillation for specific applications. Moreover, there is a lack of full-featured and user-friendly platforms for both researchers and developers in the urban computing scenario. Therefore, in this article, we present UrbanKG, an urban knowledge graph system to incorporate a knowledge graph with urban computing. Specifically, the system introduces a complete scheme to construct a knowledge graph for urban data fusion. Built upon the data layer, the system further develops the multiple layers of construction, storage, algorithm, operation, and applications, which achieve knowledge distillation and support various functions to the users. We perform representative use cases and demonstrate the system capability of boosting performance in various downstream applications, indicating a promising research direction for knowledge-driven urban computing.

CCS Concepts: • **Information systems** → **Spatial-temporal systems**; • **Computing methodologies** → **Knowledge representation and reasoning;**

Additional Key Words and Phrases: Urban computing, knowledge graph, intelligent system

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## **1 INTRODUCTION**

In the past few years, advanced sensing technologies and ubiquitous data sensors have harvested massive multi-source spatial-temporal data from urban spaces, $<sup>1</sup>$  which greatly promote urban</sup>

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 $^{\rm 1}$ In following sections, we refer to the massive multi-source spatial-temporal data from urban space as the urban data for brevity.

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computing research [\[75\]](#page-24-0). Specifically, the urban data have been explored for various applications, such as cellular data for trajectory prediction [\[12\]](#page-21-0), ride hailing data for origin-destination flow prediction [\[63\]](#page-23-0), traffic data for flow prediction [\[54\]](#page-23-0), check-in data for location recommendation [\[32\]](#page-22-0) and route recommendation [\[58,](#page-23-0) [59,](#page-23-0) [65\]](#page-23-0), sensor data for air quality measurement [\[69\]](#page-23-0), image data for socioeconomic prediction [\[14,](#page-21-0) [36\]](#page-22-0), and health data for epidemic prediction [\[56,](#page-23-0) [57\]](#page-23-0).

Moreover, several recent studies identify the importance and necessity of fusing urban data for specific applications—for example, **Point of Interest (POI)** data and taxi data are directly combined for crime prediction [\[51\]](#page-23-0), and facility data and road network data are jointly considered for facility planning [\[68\]](#page-23-0). However, most existing studies only explore no more than three sources of data, and directly concatenate different sources of data as input, which fail to provide an effective data fusion way with complete urban data considered. Meanwhile, other artificial intelligence domains like natural language processing, computer vision, and recommender systems have been exploring ways to distill explicit knowledge hidden in massive data for performance enhancement and semantic reasoning [\[15,](#page-21-0) [24,](#page-22-0) [71–73\]](#page-23-0), which thus enlightens the path to recent knowledge-driven research in urban computing [\[33,](#page-22-0) [34,](#page-22-0) [37,](#page-22-0) [46\]](#page-22-0). However, existing studies fail to explicitly extract the urban knowledge from the urban data for downstream tasks. Hence, we summarize the key challenges of leveraging urban data for further urban computing research in the following two perspectives:

- *Data fusion*: Due to the diverse sources and tools of data collection, the collected urban data are in different structures as well as modalities. On one hand, the urban data are usually stored in different structures like tables, sequences, and graphs—for example, the object property data in table structure, the human trajectory data in sequence structure, and the spatial data in graph structure. On the other hand, the urban data are naturally represented in different modalities like images and texts—for example, the street view images and the text descriptions of urban elements. Therefore, how to fuse the urban data in different structures as well as modalities for complete information remains underexplored.
- *Knowledge distillation*: The massive and comprehensive knowledge about a city lies in the urban data, and we need to distill useful parts for corresponding applications. Specifically, for a specific urban computing task, the knowledge in most parts of urban data may be not useful and even provide negative impacts. Taking the location recommendation task as an example, the air quality data from long-term collection hardly provide useful knowledge for location visiting behaviors, and may introduce extra noises in model learning and further impair performance. Therefore, how to distill task-specific knowledge from the urban data becomes another critical challenge.<sup>2</sup>

As a matter of fact, the preceding challenges faced by urban computing research are quite common in artificial intelligence applications (i.e., learning to fuse massive multi-source domain data and further distill knowledge therein for downstream tasks). For example, in a question answering system [\[77\]](#page-24-0), the system is required to fuse as many data as possible for topic coverage and then distill useful knowledge to match an input query with the appropriate answer. Additionally, the recommender system [\[73\]](#page-23-0) also faces similar requirements, which should fuse massive user behavior data as well as item data from multiple sources to satisfy diverse demands, then concentrate the useful part of knowledge to capture users' preferences accurately [\[48\]](#page-23-0). Especially, we learn lessons from these areas and find that a successful attempt for such challenges is the **Knowledge Graph**

<sup>2</sup>Here the knowledge distillation describes the process of extracting useful and concentrated information from full urban data for specific tasks.

**(KG)** [\[19,](#page-21-0) [61\]](#page-23-0)—for example, the KG-based recommender system [\[15\]](#page-21-0) and the KG-based question answering system [\[20\]](#page-21-0).

Specifically, the KG stores and represents real-world knowledge with triple facts in the form of (*head entity, relation, tail entity*), where entities are objects, events, situations, or abstract concepts and relations that describe their connections [\[42\]](#page-22-0). Moreover, the success of Wikipedia and the advanced information extraction methods in recent years have encouraged the emergence of several large-scale KGs like Freebase [\[5\]](#page-21-0), DBpedia [\[25\]](#page-22-0), Wikidata [\[49\]](#page-23-0), and YAGO [\[11\]](#page-21-0), which are further leveraged in recommender systems [\[15\]](#page-21-0), question answering systems [\[20\]](#page-21-0), and natural language processing [\[2\]](#page-21-0) for data fusion as well as knowledge distillation. Additionally, recent studies have proposed temporal KG [\[7\]](#page-21-0) and geographic KG [\[9,](#page-21-0) [45,](#page-22-0) [62\]](#page-23-0) for temporal information enrichment and geographic information management, respectively. Especially, the geographic KG stores and describes geographic knowledge like the height and the coordinates of a mountain instead of elements in a city. Thus, existing studies mainly focus on language knowledge or geographic knowledge while largely ignoring the knowledge in the urban data, failing to apply for practical urban computing research, which thus is still an open issue to be addressed.

To overcome the preceding challenges and unleash the knowledge power of the urban data for urban computing, in this article we propose UrbanKG, an urban knowledge graph system to fuse the urban data and distill the urban knowledge therein. The overall system first builds the data layer to collect and clean the urban data from multiple sources in urban space, then builds multiple layers to achieve data fusion and knowledge distillation. Built upon the data layer, the multiple layers of construction, storage, algorithm, operation, and applications can be easily developed for various requirements in urban computing research. Representative evaluations and use cases are provided to validate the effectiveness of the proposed UrbanKG system.

The main contributions of our work are as follows:

- We build an urban knowledge graph system, which constructs UrbanKG from the massive multi-source spatial-temporal data for data fusion, further develops various KG representation algorithms, and combines basic operations for urban computing applications with knowledge distillation achieved. To the best of our knowledge, UrbanKG is the first KG-based system for the urban scenario that offers a novel insight into urban computing research.
- We present a systematic scheme for UrbanKG construction, which identifies key elements like user, region, and POI in an urban environment as entities, and describes their semantic connections in spatiality, property, affiliation, and so on as relations. The proposed construction scheme provides a general framework to fuse the urban data into the KG and potentially benefits various downstream tasks in the urban scenario.
- We abstract several basic operations from the UrbanKG system, which can be further combined for practical applications. Moreover, representative use cases from individual-level, population-level, and city-level aspects are investigated for effectiveness demonstration.

Moreover, in a preliminary version of this work [\[35\]](#page-22-0), we proposed the simple version of the UrbanKG system. Here, we build on this prior effort by presenting a much more comprehensive investigation: we introduce the multi-modal entities and cross-modal relations in the construction layer. Moreover, detailed information of the UrbanKG system across multiple layers is provided for building the system. Two more use cases are further developed to evaluate the potential of the UrbanKG system for practical applications.

The rest of the article is organized as follows. In Section [2,](#page-3-0) we introduce the background of KG and list the requirements derived from typical system implementations that are used to guide our UrbanKG system design. In Section [3,](#page-4-0) we first present an overview of our proposed UrbanKG system, then dig deeply into the details of the system layer by layer. In Section [4,](#page-15-0) we discuss several

<span id="page-3-0"></span>typical use cases with the UrbanKG system. Finally, we discuss the related work in Section [5](#page-20-0) and conclude the article in Section [6.](#page-21-0)

# **2 PRELIMINARIES AND REQUIREMENTS**

## **2.1 Preliminaries**

Here, we formally define the KG as follows [\[19\]](#page-21-0).

*Definition 2.1 (Knowledge Graph).* A KG is defined as a multi-relational graph structure  $G =$  $\{\mathcal{E}, \mathcal{R}, \mathcal{F}\}\$ , where  $\mathcal{E}, \mathcal{R},$  and  $\mathcal{F}$  are the set of entities, relations, and facts, respectively. Especially, the fact set  $\mathcal{F} = \{(h, r, t) | h, t \in \mathcal{E}, r \in \mathcal{R}\}$  stores the triples in the KG, where a triple  $(h, r, t) \in \mathcal{F}$ denotes a directional edge from entity *h* to entity *t* with relation type *r*.

Traditional KGs focus on static knowledge without temporal information considered. However, there is tremendous spatial-temporal knowledge in the urban scenario. For example, a triple of (*user*\_*i*,*visit*, *location*\_*j*) can only describe the visiting record of*user*\_*i* to *location*\_*j* while missing the temporal information. Thus, to capture such spatial-temporal knowledge, we formally define the temporal KG as follows [\[7\]](#page-21-0).

*Definition 2.2 (Temporal Knowledge Graph).* A temporal KG is defined as a KG with time timestamps  $G^T = \{\mathcal{E}, \mathcal{R}, \mathcal{T}, \mathcal{F}^T\}$ , where  $\mathcal{E}, \mathcal{R}, \mathcal{T}$ , and  $\mathcal{F}^T$  are the set of entities, relations, timestamps, and temporal facts, respectively. Especially, the temporal fact set  $\mathcal{F}^T = \{(h, r, t, \tau) | h, t \in \mathcal{E}, r \in \mathcal{F}\}$  $\mathcal{R}, \tau \in \mathcal{T}$ } stores the quadruples in a temporal KG, where a quadruple  $(h, r, t, \tau) \in \mathcal{F}^T$  denotes a directional edge from entity *h* to entity *t* with relation type *r* and an edge attribute of temporal information *τ* .

Hence, the preceding visiting record can be represented as (*user i*, *visit*, *location j*, *time k*) with the visiting time enriched in the temporal KG. Note that the traditional KG can be seen as the special case of the temporal KG with all temporal facts in the same timestamp.

## **2.2 Requirement**

To guide our system design for a full-featured and user-friendly platform in urban scenario, we summarize the requirements as the following five aspects:

- *Construction and storage compatibility*: The urban data are in various structures and modalities, which should be unified in construction and storage.
- *Algorithm universality*: Since the embeddings of entities and relations in a KG support various downstream tasks, the system should implement a universal KG representation algorithm, which can be easily incorporated with other modules.
- *Operation flexibility*: For user-friendly usage as well as diverse development, highly abstracted programmatic as well as declarative (SQL-like) interfaces are necessary [\[13\]](#page-21-0)—that is, the system should provide flexible operations.
- *Application coverage*: The urban scenario involves various applications across different elements as well as scales, such as the elements of users, POIs and regions, and the scales of individual-level, population-level, and city-level ones. Thus, the system should cover quite comprehensive applications from different aspects.
- *Data freshness*: The urban data are produced all the time, and several use cases require timesensitive data for application. Therefore, the system should support periodical updates for data freshness.

Hence, we build the UrbanKG system with such requirements in mind, which is introduced in the following.

### <span id="page-4-0"></span>**3 THE URBAN KNOWLEDGE GRAPH SYSTEM**

In this section, we first present an overview of our designed UrbanKG system, then introduce the specific details from the layering perspective.

## **3.1 System Overview**

The high-level system architecture of the UrbanKG system is shown in Figure [1.](#page-5-0) The different components of all layers are described as follows.

*Data***.** This layer supports the data uploading from both internal developers and external users, where the massive multi-source spatial-temporal data from the web, the sensor, and so on are collected and cleaned for data preparation. Especially, this layer periodically updates the data to the upper layers such that the UrbanKG system can absorb more and fresher knowledge over time.

*Construction***.** This layer provides the construction scheme for UrbanKG. It first defines the schema—that is, the high-level structure of KG, including the types of entities and relations. Then various techniques are developed to extract entities as well as relations from the urban data with different structures as well as modalities considered. Furthermore, both entities and relations are enriched with additional attributes matched. In this way, the constructed UrbanKG successfully fuses the urban data together.

*Storage***.** This layer provides the storage interface for UrbanKG. All triples in the constructed UrbanKG are transformed into the RDF data structure, which are then fed into the Virtuoso [\[10\]](#page-21-0) database for storage and later operations like query. Especially, based on the cluster configuration, the storage interface supports paralleled operation execution for efficiency.

*Algorithm***.** This layer provides various KG representation algorithms for UrbanKG representation. For easy use of UrbanKG in higher-layer applications, the KG representation algorithm converts the discrete triples to continuous representations (i.e., embeddings), which designs a scoring function on embeddings of entities and relations to measure the plausibility of the triple. The learned embeddings provide knowledgeable representations for entities and relations, which successfully distill generalized knowledge in the urban data.

*Operation***.** This layer provides several operations to access the UrbanKG or customize specific functions for the higher-layer applications. The basic operations include KG query via SPARQL and embedding access, as well as three operations corresponding to the common tasks of node classification, link prediction, and graph pooling. Moreover, this operation layer and the data uploading function in the data layer are integrated together as the software development toolkit for developers to build more customized applications with the UrbanKG system.

*Application***.** This layer provides the interfaces for representative applications. Built upon the operation layer, this layer calls various operations or operation combinations to support specific applications, including query-based application, node-based application, link-based application, and graph-based application. Furthermore, the applications are divided into individual level, population level, and city level for use cases in Section [4.](#page-15-0)

#### **3.2 Data Layer**

The data layer provides the functions of data uploading, data collection, and data cleaning. Especially, the urban data are uploaded from various urban scenarios, which are collected from the web service, environment sensors, cellular networks, and and so on. Moreover, the urban data are categorized into the following four aspects.

*Spatial Data***.** The spatial data mainly include objects with spatial/location information in the city, such as the POI with longitude and latitude information denoted as  $x^{POI} = (Ing^{POI}, lat^{POI})$ , the business area with closed location curve denoted as  $x^{Ba} = \{(\ln g_i^{Ba}, \ln t_i^{Ba}), \ldots, (\ln g_{i+k}^{Ba}, \ln t_{i+k}^{Ba})\},\}$  and

<span id="page-5-0"></span>

Fig. 1. The high-level system architecture.

the road segment with a sequence of longitude-latitude pairs denoted as  $x^\text{RN} = \{(\text{Ing}_i^\text{RN}, \text{lat}_i^\text{RN}), \dots, \}$  $(\ln g_{j+n}^{\rm RN}, \ln t_{j+n}^{\rm RN}\}.$ 

*User Behavior Data***.** The user behavior data refer to the user-generated data through various online and offline behaviors, such as the mobility trajectory with a sequence of location points denoted as  $tr^u = \{l_1^u, \ldots, l_n^u\}$  with user u and location-timestamp point  $l_i^u = (\ln g_i^u, \text{lat}_i^u, \tau_i^u)$  and the check-in record at POI  $p$  at timestamp  $\tau$  denoted as  $(u, p, \tau)$ . Additionally, the users generate online behavior data via app interaction, such as clicking or searching certain locations via online map service. Therefore, both the online and offline user behavior data describe the connections and interactions between users and the urban environment.

*Attribute Data***.** The attribute data enrich other data sources with further attribute or property information provided. Such attribute data cover the text description and category information of the POI, the demographic information of the user, and other types of auxiliary information, which are also known as features for objects. The demographic information includes gender, age, income level, education level, and so on.

**Sensing Data.** The sensing data focus on the vision data of street view images and remote sensing images. The street view image<sup>3</sup> provides interactive panoramas from positions along the streets, whereas the remote sensing image is obtained via satellite. In Figure [2,](#page-6-0) we present four examples of street view images and remote sensing images.

For better understanding, in the following we further present required data sources, formats, and statistics in Table [1,](#page-7-0) which can help to quickly and easily replicate the UrbanKG construction procedure in various cities.

#### **3.3 Construction Layer**

The overall construction scheme is divided into four parts: schema definition, entity identification, relation extraction, and attribute enrichment. We also present basic statistics of constructed UrbanKGs for better comparison.

[<sup>3</sup>https://map.baidu.com.](https://map.baidu.com)

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 $(c)$ 

 $(d)$ 

Fig. 2. Street view images (a, b) and remote sensing images (c, d) in collected sensing data.



Fig. 3. The schema of UrbanKG. The gray nodes correspond to the cross-modal types of entities.

*Schema Definition***.** The schema or ontology describes the high-level structure of a KG, including the type of entities and relations therein [\[19\]](#page-21-0). Especially, following the requirement in Section [2,](#page-3-0) we consider several goals in the UrbanKG schema definition:

- To capture fundamental entities in the urban environment
- To cover enough relations for entity connection description
- To model spatial-temporal information in the urban data
- To allow for linkage with external KGs.

Figure 3 depicts the overall schema of UrbanKG, where the nodes represent types of entities and the edges describe their relationships in UrbanKG. For easy extension and usage of the UrbanKG



<span id="page-7-0"></span>Table 1. Summary of Required Data Sources and Basic Sample Formats for the UrbanKG System

An example for each file is presented in italic font. The numbers in the #Records column correspond to the statistics for raw data in Beijing and Shanghai, respectively.

schema, we denote the prefix and namespace of UrbanKG as ukgs and http://www.urbankg.org/ schema/ [such that the entities and relations in UrbanKG can be referred like](http://www.urbankg.org/schema/) ukgs:UKGEntity nad ukgs:UKGRelation, respectively. Then we introduce the types of entities and relations in UrbanKG.

*Entity Identification***.** Based on the observation from the urban data as well as the literature from urban computing [\[75\]](#page-24-0) and urban planning, the fundamental entities in the urban environment include following types:

- *POIs*: POIs represent the basic functional units and venues in the city, such as schools, hospitals, and markets, which are key spatial points where human activities happen. Figure [4](#page-8-0) visualizes the spatial distribution of POI entities in the Beijing and Shanghai datasets.
- *Regions*: Regions are spatial divisions of the city following certain criterion, which can represent basic functional areas in the city. We adopt the spatial divisions partitioned by the road network to keep the road segment information in the UrbanKG. Note that the system can easily adapt to various spatial division schemes with a specific criterion. Figure [5](#page-8-0) visualizes the spatial distribution of region entities in the Beijing and Shanghai datasets.
- *Business areas*: Business areas are the commercial and business centers of the city, which usually contain commercial offices like the central business district in the city.
- *Brands*: Brands correspond to the name or symbol of service providers in business, marketing, and advertising, and each brand usually owns several chain stores (e.g., KFC and Pizza Hut, with chain restaurants around the city). Organizations like governmental agencies and public service organizations are also defined as brands.

<span id="page-8-0"></span>

Fig. 4. Visualization of POI entities in the Beijing (a) and Shanghai (b) datasets.



Fig. 5. Visualization of region entities in the Beijing (a) and Shanghai (b) datasets.

- *Categories*: Categories correspond to the property or the function of POIs, such as the food category to a restaurant POI and the shopping category to a shopping mall. Especially, to adapt to various application demands, we adopt the three-level categories in the UrbanKG system (i.e., the coarse-level category, the mid-level category, and the fine-grained category) just like the food category, the Chinese food category, and the Sichuan Cuisine category.
- *Street view images*: Street view images mainly describe urban environment along streets.
- *Satellite images*: Satellite images provide the bird's eye view to each block of the city.
- *Users*: Users refer to human living in the urban environment, which dominate the activities as well as interactions happening in the environment.

*Relation Extraction***.** Based on the identified entity types in UrbanKG, we extract typical relations to describe semantic connections between entities, which are classified as follows:

• *Spatial relations*: Spatial relations model the spatial relationships between urban entities. For example, the borderBy relation connects two region entities that share the boundary, whereas the nearBy relation connects neighboring region entities. The locatAt and belongTo relations model the spatial relationships between POI entities and region entities as well as business area entities, respectively.

- *Affiliated relations*: Affiliated relations describe property-based and taxonomy-based relationships between urban entities. The brandOf relation identify POIs' affiliated brands. Moreover, the cate1Of/cate2Of/cate3Of relations indicate the three-level categories a POI belongs to, whereas the subCateOf relation corresponds to the hierarchical structure across different levels of categories.
- *Functional relations*: Functional relations emphasize the semantic relatedness between urban entities, which are summarized from empirical tries in urban computing research [\[29,](#page-22-0) [41\]](#page-22-0). Specifically, for region entities, the ODFlow relation connects region entities with significant origin-destination flow transition—that is, two region entities will be linked by the ODFlow relation if their transited flow exceeds a certain threshold. The similarFunc relation connects region entities with similar POI distribution—that is, two region entities will be linked by the similarFunc relation if the cosine similarity of their POI distribution vectors exceeds a certain threshold. As for POI entities, the coCheckin relation describes the concurrent of POIs in check-in records, whereas the competitive relation focuses on the competitiveness between POIs—that is, POI entities of the same category within certain distance will be linked by the competitive relation [\[29\]](#page-22-0) Moreover, the provideService relation connects business area entities with their nearby region entities, and the openStoreAt relation indicates the site opening of brand entities to specific region entities. Such relations are mainly extracted from public data, and more functional relations can be extracted with further input data.
- *Personal relations*: Personal relations focus on the individual knowledge. For instance, the homeAt and workplaceAt relations identify region entities to a user's home and workplace, whereas the visit relation connects the user entities with their visited POI entities. Considering the social network among users, we introduce the socialRelation relation to model such social relationships.
- *Cross-modal relations*: Cross-modal relations are utilized to describe cross-modal relationships between urban entities. The satelliteImageOf and streetViewOf relations connect satellite image entities and street view image entities with their focused region entities. Additionally, the hasTextDescription relation can be built between text description and urban entities when corresponding data are available, such as the POI entities with text reviews.

Considering the spatial-temporal characteristic in the urban scenario, we further introduce the temporal KG into UrbanKG. Specifically, for relations with possible timestamps, we add the timestamp attribute to the relational edge. For example, both the visit relation and the ODFlow relation can be temporally extended for more appropriate semantics. We summarize the relations extracted in the UrbanKG system in Table [2.](#page-10-0)

*Attribute enrichment*: To fuse more urban data into UrbanKG, the system further enriches the entities with attribute provided, which are described as follows:

- *POI attributes*: POI attributes include the basic information of name, location, address, category, and activeness indicator like the number of check-ins. Moreover, for POIs about food and shopping such as restaurants, we collect attributes like price, consumer rating, average score, and text review from an online life service platform.
- *Region attributes*: Region attributes include the border range, area, and POI distribution therein. Additionally, we collect demographic information like population from a public website.<sup>4</sup> To further describe land types of regions, we apply PSPNet [\[74\]](#page-24-0) on regions' satellite images for semantic segmentation of planting, building, river, and road.

[<sup>4</sup>https://www.worldpop.org/.](https://www.worldpop.org/)

<b>Relation</b>	<b>Head Entity</b>	<b>Tail Entity</b>	<b>Semantics</b>
borderBy	Region	Region	Boundary sharing
nearBy	Region	Region	Close distance
locateAt	POI	Region	Spatial coverage
belongTo	POI	Ba	Spatial coverage
brand <sub>Of</sub>	POI	<b>Brand</b>	Affiliation
cate10f	POI	Category	Coarse level
cate20f	POI	Category	Mid level
cate30f	POI	Category	Fine-grained
subCateOf	Category	Category	Hierarchy
ODFlow	Region	Region	Flow transition
similarFunc	Region	Region	POI distribution
coCheckin	POI	<b>POI</b>	Check-in concurrence
competitive	POI	POI	Competitiveness
provideService	Ba	Region	Service support
openStoreAt	Brand	Region	Site selection
homeAt	User	Region	Home
workplaceAt	User	Region	Workplace
visit	User	POI	Visiting
socialRelation	User	User	Social relationship
satelliteImageOf	<b>SI</b>	Region	Cross-modal
streetViewOf	<b>SV</b>	Region	Cross-modal

<span id="page-10-0"></span>Table 2. Summary of Relations and Corresponding Semantics Captured in UrbanKG

Ba, SI, and SV denote business area, satellite image, and street view image, respectively.

- *Business area attributes*: Business area attributes include the basic information of name, location, and POI distribution therein.
- *Brand attributes*: For brand entities, we match their names with text descriptions in a Chinese encyclopedia-based knowledge base.<sup>5</sup> The brand entities include business-related companies and concepts, as well as governmental institutions and social organizations.
- *Category attributes*: The category attributes include the name and the number of POIs in the corresponding category. Table [3](#page-11-0) presents a summary of category names.
- *Image attributes*: To easily adapt cross-modal entities in downstream tasks, for satellite image entities and street view image entities, we use ResNet [\[18\]](#page-21-0) to extract feature map as the attributes.
- *User attributes*: Table [4](#page-11-0) presents user attributes including demographics such as gender, age, education, income, and occupation, which can be enriched with available data.

Hence, guided by the schema, the UrbanKG system identifies entities and extracts relations in the urban scenario, which are further enriched by corresponding attributes. Note that several entities in UrbanKG are also in external KGs, which can be aligned together. For example, the business area entity Wudaokou in UrbanKG corresponds to entity  $Q1191930^6$  in Wikidata KG [\[49\]](#page-23-0).

*Statistics***.** Following the preceding creation process, the UrbanKG system constructs two UrbanKGs in the large cities of Beijing and Shanghai in China, whose basic statistics are shown in Table [5.](#page-11-0) It can be observed that the UrbanKG system contains millions of entities and more than 10

[<sup>5</sup>https://baike.baidu.com/.](https://baike.baidu.com/)

[<sup>6</sup>https://www.wikidata.org/wiki/Q1191930.](https://www.wikidata.org/wiki/Q1191930)

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<b>Coarse Level</b>	Mid Level
Food	Chinese food, Southeast Asian food, Western food, dessert, barbecue
Shopping	Market, mall, bazaar
Leisure sports	KTV, cinema, gym, concert hall
Accommodation	Hotel, chain hotel
<b>Business</b>	Company, finance
Residence	Residential district
Life services	Express, salon, home service, laundry
Transportation	Bus station, airport, subway station
Car services	Parking lot, gas station, driving school
Education	School, university
Medical services	Hospital, clinic, pharmacy
Resort	Homestay, scenic spot
Government	Government organization, scientific institution
Factory	Industrial park, agriculture factory

<span id="page-11-0"></span>Table 3. Name Summary of Complete Coarse-Level Categories and Partial Mid-Level Categories

Table 4. Summary of User Attributes and Classified Groups

<b>Attribute</b>	<b>Classified Group</b>
Gender	Male, female
Age (years)	$0-30, 30-40, 40-60, 60-99$
Income	Low, lower medium, upper medium, high
Education	Junior high school, senior high school, undergraduate, postgraduate
Occupation	Administration support, healthcare and technicians, managers,
	professionals, sales workers, services, transport, and production

Table 5. Basic Information of the Constructed UrbanKGs



Ba, SI, and SV denote business area, satellite image, and street view image, respectively. #Category denotes the number of coarse-level/mid-level/fine-grained categories.

million triples on urban knowledge, which is comparable to large-scale KGs like YAGO [\[11\]](#page-21-0) and WordNet [\[39\]](#page-22-0). Two sample datasets of UrbanKG in Beijing and Shanghai are provided in the link shown in the footnote<sup>7</sup> for better understanding and reproducibility.

## **3.4 Storage Layer**

With UrbanKG constructed in the construction layer, the storage layer focuses on the triple storage and query interface. First, for research purposes, the UrbanKG system provides the simple text format for triples, where we maintain one file for each relation that lists the pair of entities involved in such relation. Additionally, triples of the whole UrbanKG are stored in one text file for easy load or transformed to other types of files like RDF, XML, and Turtle.

[<sup>7</sup>https://anonymous.4open.science/r/UrbanKG\\_System\\_Sample-88E1/.](https://anonymous.4open.science/r/UrbanKG_System_Sample-88E1/)

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Moreover, the UrbanKG system adopts the Virtuoso [\[10\]](#page-21-0) database for storage with business and development purposes. Specifically, the triples in Urban KG are transformed into the standard RDF data structure for serialization (storage and transmission), which are then loaded into the Virtuoso database to support graph-based processing as well as SPARQL query. Based on the Virtuoso database, the UrbanKG system enables parallelization of query execution and can be scaled to multiple clusters for larger KG storage.

# **3.5 Algorithm Layer**

As described before, the triples in UrbanKG are stored in discrete symbols with entities' and relations' ids, which are not suitable for direct use in downstream tasks, especially with deep learning [\[61\]](#page-23-0). To overcome such challenges, recent studies propose KG representation [\[19,](#page-21-0) [61\]](#page-23-0), which learns low-dimensional continuous representation vectors (a.k.a. embeddings) for entities and relations while preserving the inherent structure and semantics of the KG. Therefore, the KG representation learning process can be viewed as the knowledge distillation from the urban data.



**Input**: UrbanKG  $G = (\mathcal{E}, \mathcal{R}, \mathcal{F})$ ; **Init**: Initialize entity and relation embeddings *E*, *R* with random vectors or attribute vectors. **Init**: Initialize parameters of scoring function *ϕ*. **1 for**  $i = 1, 2, ..., n_{\text{epoch}}$  **do 2 for**  $(h, r, t) \in \mathcal{F}$  **do 3** Compute the score  $\phi(h, r, t')$  for all entities  $t' \in \mathcal{E}$ ; **4** Compute  $\mathcal{L}(h, r, t)$  with pre-defined loss function; **<sup>5</sup>** Update parameters of embeddings and *ϕ*, w.r.t. gradients using ∇L; **<sup>6</sup> end <sup>7</sup> end Output**: Entity and relation embeddings *E*, *R*.

For better understanding, we present the procedure of the KG representation algorithm in Algorithm 1. Given an UrbanKG  $G$ , the KG representation algorithm designs various scoring functions *ϕ* on entity and relation embeddings, so as to calculate higher scores for valid triples than invalid ones. Based on pre-defined loss function  $\mathcal L$  like cross-entropy loss and hinge loss [\[40\]](#page-22-0), the KG representation algorithm updates embedding parameters until convergence.

Especially, representative scoring functions for KG representation include translation-based [\[6\]](#page-21-0), tensor decomposition based [\[4,](#page-21-0) [47\]](#page-22-0), and neural network based ones [\[8\]](#page-21-0). For example, given a triple (*h*,*r*,*t*) in UrbanKG, the translation-based model TransE [\[6\]](#page-21-0) designs the scoring function based on the distance assumption that head and tail entities are close via relation-specific operation.

The tensor decomposition models develop various tensor decomposition techniques for scoring function design. For instance, TuckER [\[4\]](#page-21-0) applies Tucker decomposition to measure the plausibility of a given fact, which is expressed as

$$
\phi(h,r,t) = \mathcal{W} \times_1 h \times_2 r \times_3 t, \tag{1}
$$

where  $W$  is the core tensor to model the interaction between entities and relations.<sup>8</sup> Additionally, the neural network models design scoring functions via neural networks, which are computationally intensive and prone to overfitting [\[47\]](#page-22-0). Therefore, in the UrbanKG system, we mainly implement two other types of KG representation algorithms like TransE [\[6\]](#page-21-0) and TuckER [\[4\]](#page-21-0).

 ${}^{8}\times i$  is the tensor product along the *i*-th mode.

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Operation	Return	Description
ukg_query(SPARQL_Command)	return	Executes the SPARQL query on UrbanKG
	answer	
$ukg_{emb}(x, alg)$	return	Obtains the embeddings of x (entity or
	$x$ emb	relation)
node_cls(ent, K, alg)	return	Executes the classification task on the entity's
	class_score	embedding given K classes
link_pred(src_ent, tar_ent, rel, alg)	return	Calculates the plausibility score with
	link score	embeddings given an input triple
$graph\_pool(alg, p, ent_1, , ent_N)$	return	Obtains pooling representation of
	graph_emb	the subgraph on input N entities

Table 6. Basic Operations in the UrbanKG System

#### **3.6 Operation Layer**

The UrbanKG system supports typical functions in traditional graph systems [\[67\]](#page-23-0) such as SPARQL and embedding access. Moreover, to easily adapt the system for urban scenario applications, we also develop three types of functions on different levels of UrbanKG, which are abstracted basic operations in Table 6.

**ukg\_query**. This operation accepts the SPARQL query from the user, which returns the corresponding results on UrbanKG. For example, the user can obtain the information of a KFC restaurant in the Wudaokou<sup>9</sup> business area via the following query command.

```
Query Application Example
```
SELECT ?POI.id, ?POI.name, ?POI.lng, ?POI.lat WHERE ?POI.id ukgs:brandOf wiki:KFC AND ?POI.id ukgs:belongTo wiki:01191930

**ukg\_emb**. This operation provides the direct interface to access the embedding of the entity or relation in UrbanKG. Especially, the embeddings of various KG representation algorithms can be provided based on the input augment alg.

**node\_cls**. This operation achieves the node classification task in the KG. By providing the index of corresponding entity ent as well as the number of classes K, the UrbanKG system calls this operation to do classification based on the embedding learned by the KG representation algorithm alg.

**link\_pred**. This operation supports the relational link prediction between two entities of src\_ent and tar\_ent, which calculates a score via the scoring function in the KG representation algorithm alg. Moreover, the user can call this operation for downstream tasks with obtained scores.

**graph\_pool**. This operation executes subgraph extraction and pooling on given input entities ent\_1,..., ent\_N. The pooling augment p can be either simple max/mean/sum/min pooling functions or user-implemented pooling functions.

Note that the last three operations can be called in both training and evaluation steps in a deep learning task, and the calling at the training step updates the embedding parameters together for better application performance. Furthermore, most of applications in the urban scenario can be

<sup>9</sup>Here, ukgs:Ba\_Wudaokou in UrbanKG is aligned with <https://www.wikidata.org/wiki/Q1191930> in Wikidata KG.



<span id="page-14-0"></span>

achieved by a combination of the preceding basic operations, which will be shown later. Especially, we implement such proposed operations with the interfaces provided by OpenKE<sup>10</sup> and PyKEEN.<sup>11</sup>

# **3.7 Application Layer**

According to the preceding basic operations as well as the ways of using UrbanKG, the applications in the UrbanKG system can be classified into four types:

- *Query-based application*: This type of application is a typical application for a KG-based system [\[9,](#page-21-0) [11,](#page-21-0) [49\]](#page-23-0), which provides complex query applications based on the query operation implementation in the operation layer.
- *Node-based application*: This type of application focuses on the nodes/entities in UrbanKG, which leverages entity embedding for classification, regression, and so on. Based on the semantic connections in UrbanKG, such node-based applications can absorb more context knowledge than simply feature input in traditional applications.
- *Link-based application*: This type of application focuses on the edges/links in UrbanKG, which modify scoring functions with application characteristics to explore pairwise relationships between entities.
- *Graph-based application*: This type of application focuses on the subgraph or the whole UrbanKG, which aggregates the information of selected entities as well as relational edges among them to describe the local status for specific application demands.

It is worth mentioning that the preceding applications are supported by the software development toolkit of basic operations introduced before. For a specific application, the user can call various operations as well as operation combinations for the task demands.

Moreover, in Table 7, we list representative applications in respective of ways of using UrbanKG as well as the focus scales. According to the table, we can observe that the UrbanKG system enables various applications across multiple scales, from the micro-scale individual-level scenarios to the macro-scale population-level scenarios, and further to the large-scale city-level scenarios:

• *Individual-level application*: This level of application focuses on a single user. For example, the user profiling problem aims to infer the user demographic information [\[60\]](#page-23-0) based on user entity embedding, whereas the mobility prediction problem [\[52\]](#page-23-0) and location

<sup>1</sup>[0https://github.com/thunlp/OpenKE.](https://github.com/thunlp/OpenKE)

<sup>1</sup>[1https://github.com/pykeen/pykeen.](https://github.com/pykeen/pykeen)

<span id="page-15-0"></span>

Fig. 6. Entity embedding visualization results for UrbanKG in Beijing and Shanghai.

recommendation problem [\[32\]](#page-22-0) aim to predict the interaction links between the user entity and other entities.

- *Population-level application*: This level of application focuses on a group of users and their connected regions. For example, the traffic generation problem [\[31\]](#page-22-0) and flow prediction problem [\[30\]](#page-22-0) leverage region embeddings for cellular traffic generation and crow flow prediction, respectively, which are mainly node-based applications. Additionally, the OD prediction problem [\[33,](#page-22-0) [41\]](#page-22-0) predicts the crowd flow between a pair of region entities in UrbanKG.
- *City-level application*: This level of application focuses on the region and the whole city. For example, the land planning problem [\[50\]](#page-23-0) can be formulated as the node classification problem on UrbanKG with region entities, whereas the site selection problem [\[34\]](#page-22-0) is formulated as the link prediction problem between brand entities and region entities on UrbanKG. Moreover, the socioeconomic prediction problem [\[36,](#page-22-0) [66,](#page-23-0) [76\]](#page-24-0) is to predict the indicators like population and GDP of region entities, which requires the neighboring subgraph information for inference, like the connected POI entities as well as satellite image entities.

Therefore, the UrbanKG system supports various applications in the urban scenario, with different ways of using UrbanKG as well as adapted to different scales, which further demonstrates the generalization and flexibility of the system.

## **4 EVALUATION**

In this section, we evaluate the effectiveness and wide applicability of our designed UrbanKG system from embedding analysis and use cases across various applications introduced earlier.

## **4.1 Embedding Analysis**

To validate the effectiveness of the construction layer and the algorithm layer in the UrbanKG system, we adopt the TuckER model [\[4\]](#page-21-0) to learn entity embeddings on UrbanKG for Beijing.

Specifically, in the experiment, we set the embedding dimensionality to 32 and utilize the early stopping strategy for training—that is, the training stops when the training loss does not decrease for 10 iterations. Due to the large amount of POI entities in UrbanKG, we randomly sample 50,000 POI entities and keep other types of entities for training. In Figure 6, we visualize the learned entity embedding using t-SNE, and 10,000 POI entities are randomly selected for visualization. Note that entities in different types and POI entities in different categories are shown in different colors.



Fig. 7. An illustration of leveraging the UrbanKG system for the mobility prediction problem.

According to the figure, we can observe that entities in different types or categories are clearly separated in space and the clustering phenomenon can easily be found in different groups. The visualization results indicate that learned embeddings preserve the semantics of entities—that is, distill the knowledge in the urban data in some way. Therefore, the construction layer and algorithm layer together provide effective representations for entities, which support the urban applications in the upper layer of the system.

## **4.2 Use Cases Analysis**

In this section, we investigate representative applications in the urban scenario and demonstrate the effectiveness of the UrbanKG system from two aspects:

- The UrbanKG system achieves better performance than traditional solutions in applications.
- The UrbanKG system provides better representations to promote the performance of traditional solutions.

Additionally, the superiority of the UrbanKG system can be shown by providing more explainable results, reflecting the reasoning process, and so on. Specifically, we present use cases across individual-level problems of mobility prediction, user profiling, population-level problems of traffic generation, and city-level problems of site selection.

*Baseline and Metrics*. First, for each use case, we have chosen several baselines for performance comparison. For use cases like mobility prediction and site selection following the first demonstration aspect, we report the best baseline results for intuitive comparison. For use cases like user profiling and traffic generation following the second demonstration aspect, we report the ablation results to investigate the promotion using the UrbanKG system. Second, we follow the commonly used metrics in corresponding task for performance comparison.

*4.2.1 Mobility Prediction.* The mobility prediction use case [\[52\]](#page-23-0) formulates the traditional trajectory prediction problem into the link prediction problem on UrbanKG, which is stated as follows.

PROBLEM 1 (URBANKG-BASED MOBILITY PREDICTION PROBLEM). Given the temporal-based Ur*banKG*  $G^T = \{E, R, T, \mathcal{F}^T\}$ , a record in the user trajectory like the user *u* visits the POI *p* at timestamp  $\tau$  can be expressed as  $(e_u, r_{\text{visit}}, e_p, \tau)$  with  $e_u$  and  $e_p$  as entities and  $r_{\text{visit}}$  as the relation therein. *Hence, the mobility prediction problem of predicting the visiting location at query timestamp*  $τ_{\text{query}}$ *for user u can be formulated as the link prediction problem of*  $(e_u, r_{\text{visit}}, ?, \tau_{\text{query}})$  *in UrbanKG.* 

The overall framework is illustrated in Figure 7. Especially, the application layer calls the operation **link\_pred** to predict if there exist visiting links between user entities and POI (location) entities with the time attribute considered.

To evaluate the proposed framework, we sample two user mobility datasets of Beijing and Shanghai, whose basic statistics are summarized in Table [8.](#page-17-0) We split the datasets by 7:1:2 as the train/valid/test datasets. The first 70% of records of each user's mobility trajectory form the training set, the middle 10% of records are the valid set, and the remaining records are used for testing.

<span id="page-17-0"></span>

Fig. 8. An illustration of leveraging the UrbanKG system for the user profiling problem. The gray parts are removed for the without UrbanKG comparison.

<b>Dataset</b>	#Users	$\#POIs$	<b>#Records</b> Duration	
Beijing	3.083	12.597	650,578	45 days
Shanghai	926	22,627	114.811	82 days

Table 8. Statistics of Two Datasets for Mobility Prediction

Table 9. Result Comparison of the Mobility Prediction Task



Table 9 presents the result comparison of the state-of-the-art baseline ARNN [\[16\]](#page-21-0) with respect to accuracy and **Mean Reciprocal Rank (MRR)**. With the multi-source data fused, the UrbanKG system significantly outperforms the traditional baseline.

*4.2.2 User Profiling.* The user profiling problem is to infer the user demographic information from user behavior. Considering the common human mobility in the urban scenario, here we investigate the mobile user profiling problem [\[60\]](#page-23-0), which leverages user mobility data for demographic inference. Especially, the UrbanKG-based mobile user profiling problem is stated as follows.

PROBLEM 2 (URBANKG-BASED MOBILE USER PROFILING PROBLEM). Given the UrbanKG  $G =$  $\{\epsilon, \mathcal{R}, \mathcal{F}\}\$ as well as user mobility data  $\mathcal{D}_{\text{mobi}} = \{(\ln g_1^u, \ln_1^u, \tau_1^u), \ldots, (\ln g_k^u, \ln_k^u, \tau_k^u) | u \in \mathcal{U}\}\$  with *the user set of*  $U$ , each user  $u \in U$  corresponds to the user entity  $e_u \in E$  in UrbanKG. Hence, the mo*bile user profiling problem of inferring the demographic information*  $y_u$  *for user u can be formulated as the node classification problem of*  $y_u = f(e_u, \mathcal{D}_{\text{mobi}})$  *in UrbanKG with the classification model*  $f$ .

The overall framework is illustrated in Figure 8. As for the application layer in the UrbanKG system, the user embedding can be obtained via the operation **ukg\_emb**. Moreover, the knowledgeable embedding is concatenated with user's mobility features for classification via the operation **node\_cls**.

To evaluate the proposed framework, we sample two mobile user profiling datasets of Beijing and Shanghai, whose basic statistics are summarized in Table [10.](#page-18-0) We randomly split the datasets into five subsets and report the average performance of fivefold cross validation.

The result comparison with the F1-score (the higher is the better) is shown in Table [11,](#page-18-0) —that is, only using features from traditional methods. The results show that UrbanKG embeddings can further improve the performance of traditional feature engineering solutions [\[64\]](#page-23-0) across various profiles.

<span id="page-18-0"></span>



The values in brackets in the Profiles column are the numbers of classes.

Table 11. Result Comparison of the User Profiling Task

	<b>Beijing</b>		Shanghai	
F1-Score ↑	w/o UrbanKG   UrbanKG w/o UrbanKG UrbanKG			
Income	0.466	0.444	0.429	0.404
Gender	0.565	0.551	0.566	0.557
Age	0.610	0.590	0.406	0.380
Occupation	0.336	0.313	0.389	0.354

The "w/o UrbanKG" columns denote the model without UrbanKG embeddings.



Fig. 9. An illustration of leveraging the UrbanKG system for the traffic generation problem. The gray parts are removed for the w/o UrbanKG comparison.

*4.2.3 Traffic Generation.* The traffic generation problem aims to generate population-level cellular traffic based on historical data as well as urban environmental data [\[31\]](#page-22-0). Especially, in this use case, we introduce base station entities into the original UrbanKG connecting with their nearby urban entities of regions and business areas. Then the UrbanKG-based traffic generation problem can be stated as follows.

PROBLEM 3 (URBANKG-BASED TRAFFIC GENERATION PROBLEM). Given the UrbanKG  $G =$  $\{E, R, \mathcal{F}\}\$ as well as cellular traffic data  $\{V_t^b\}_{t=1}^T$  for base stations in source areas  $b \in \mathcal{B}_{\text{source}}$ , each *base station*  $b \in \mathcal{B}_{source} \cup \mathcal{B}_{target}$  *corresponds to the base station entity*  $e_b \in \mathcal{E}$  *in UrbanKG. Hence, the traffic generation problem of generating cellular traffic*  ${V_t^b}_{t=1}^T$  *for base stations in target areas*  $b \in \mathcal{B}_{\text{target}}$  can be formulated as the conditional generation problem with the conditional input em*bedding of eb from UrbanKG.*

The overall framework is illustrated in Figure 9. In this case, we design a GAN-based model to simulate the traffic patterns and further leverage the UrbanKG system to distill multiple factors affecting cellular traffic in the surrounding urban environment. Then, the application layer calls the operation **ukg\_emb** to provide knowledgeable embeddings for the generated model.

To evaluate the proposed framework, we sample a dataset with network traffic records of 5,326 base stations in Shanghai. The collected time spans 1 month. Especially, the dataset is divided into three sub-datasets of base stations in the center area, suburb area, and outer suburb area. Then, we train the proposed framework on each sub-dataset and test the trained model on the other sub-datasets with average performance reported.

Table [12](#page-19-0) presents the result comparison of the traffic generation task on traffic volume, variation, and daily periodicity with metrics of **Jensen-Shannon Divergence (JSD)** and root mean square error (RMSE). The "w/o UrbanKG" row corresponds to randomly initializing input without KG

<span id="page-19-0"></span>

Fig. 10. An illustration of leveraging the UrbanKG system for the site selection problem.

			Traffic Volume First-Order Difference Daily Frequency Component	
	ISD .l.	ISD .l.	RMSE J	
<b>UrbanKG</b>	0.2879	0.0744	0.0201	
w/o UrbanKG	0.3072	0.0850	0.0211	

Table 12. Result Comparison of the Traffic Generation Task

The "w/o UrbanKG" row denotes the model without UrbanKG embeddings.

Table 13. Statistics of Two Datasets for Site Selection



embedding. It can be observed that the UrbanKG system successfully distills useful environmental knowledge and enhances the performance of the traditional GAN-based solution.

*4.2.4 Site Selection.* The site selection use case [\[34\]](#page-22-0) focuses on the city-level problem, which determines candidate regions for various brands opening stores. Especially, such problem requires providing explainable results with multiple site selection factors considered, which can be stated as follows.

PROBLEM 4 (URBANKG-BASED SITE SELECTION PROBLEM). *Given the UrbanKG*  $G = \{E, R, F\}$ *with brand entities*  $b \in \mathcal{B}$  *and region entities*  $a \in \mathcal{A}$  *therein, the site selection problem investigates if the brand b* ∈ B *should open a new store at corresponding region a* ∈ A*. Hence, the UrbanKG-based site selection problem can be formulated as the link prediction problem of measuring the validity of* (*e<sup>b</sup>* ,*r*openStoreAt, *e<sup>a</sup>* ) *in UrbanKG.*

The overall framework is illustrated in Figure 10. First, by calling the operation **link\_pred**, the UrbanKG system formulates the problem into a link prediction problem with relation openStoreAt between brand entities and region entities. Moreover, various site selection strategies can be modeled as relational paths, and a task-specific KG representation algorithm can be fed into the system via the augment alg.

To evaluate the proposed framework, we sample two site selection datasets of Beijing and Shanghai, whose basic statistics are summarized in Table 13. We randomly split the dataset into train/valid/test sets by a proportion of 6:2:2.

Table [14](#page-20-0) presents the result comparison of the best traditional solution NeuMF-RS [\[26\]](#page-22-0) with respect to NDCG, hit ratio, and precision. The results further demonstrate the effectiveness of the UrbanKG system, which not only fuses the urban data from multiple sources but also distills task-specific knowledge via algorithm implementation.

To summarize, the UrbanKG system supports various applications in the urban scenario across multiple using ways and scales, as shown in Table [7.](#page-14-0) The preceding use case analysis provides a strong validation of effectiveness and wide applicability in practice.

<span id="page-20-0"></span>

	<b>Beijing</b>			Shanghai		
	$N@10$ $\uparrow$	$H@10$ ↑		$P@10 \uparrow   N@10 \uparrow$	$H@10$ ↑	$P@10$ ↑
<b>NeuMF-RS</b>	0.178	0.653	0.155	0.168	0.615	0.148
<b>UrbanKG</b>	0.219	0.713	0.186	0.205	0.671	0.177

Table 14. Result Comparison of the Site Selection Task

Table 15. Comparison of Related Works on Geographic KG and UrbanKG

KG	<b>Venue</b>	<b>Entity Types</b>	<b>Relation Types</b>	<b>Applications</b>	<b>APIs</b>	
LGD <sub>[3]</sub>	ISWC '09	Country, city, POI	Spatiality, attribute,	Semantic-spatial	Query	
			taxonomy	search		
GeoKG $[62]$	<b>ISPRS '19</b>	Geographic object	Spatiality, attribute,	Geographic question		
		(e.g., Yangzi River)	time, state	answering	Query	
Spindra [45]	ICDE '19	Region, food type, POI	Spatiality, taxnomoy	Location-aware	Query	
				search		
WorldKG <sup>[9]</sup>	CIKM '21	Country, point,	Attribute, taxonomy	POI	Query	
		geographic object		recommendation		
		POI, region,	Spatiality, affiliation,	Individual/	Query, embedding,	
UrbanKG		business area,	function, person,	population/	node classification,	
		brand, category,	cross-modality	city-level	link prediction,	
		image, user		applications	graph pooling	

## **5 RELATED WORK**

Here we summarize the related work into two aspects of KG-based systems and urban computing based systems.

*KG-Based Systems***.** Traditional KG-based systems include Freebase [\[5\]](#page-21-0), DBpedia [\[25\]](#page-22-0), Wikidata [\[49\]](#page-23-0), WordNet [\[39\]](#page-22-0), and YAGO [\[11\]](#page-21-0), among others. These systems mainly focus on general-purpose or encyclopedia-based knowledge, constructed from massive unstructured text data as well as structured semantic web data like Wikipedia. For example, the former three systems harvest structured knowledge via individual contributions on Wikipedia and WordNet provides formal linguistic knowledge on words, whereas YAGO automatically extracts Wikipedia facts and unifies with WordNet by rule-based and heuristic methods. Moreover, several geographic KG-based systems have been proposed recently [\[3,](#page-21-0) [9,](#page-21-0) [45,](#page-22-0) [62\]](#page-23-0). For example, LinkedGeoData (LGD) [\[3\]](#page-21-0) and WorldKG [\[9\]](#page-21-0) investigate transforming OpenStreetMap data into a KG. Both GeoKG [\[62\]](#page-23-0) and Spindra [\[45\]](#page-22-0) build a KG for geographic knowledge management with location-aware queries supported. Especially, Table 15 compares the proposed UrbanKG with a geographic KG in existing studies. According to the table, these KG-based systems are built upon general concepts or geographic concepts, but they ignore the real entities in the urban scenario, thus failing to support urban computing applications. Moreover, the UrbanKG system supports far more applications and provides more comprehensive APIs.

*Urban Computing Based Systems***.** With the development of urban computing in past years [\[70,](#page-23-0) [75\]](#page-24-0), recent studies also design systems for spatial-temporal data management [\[1,](#page-21-0) [38,](#page-22-0) [44,](#page-22-0) [55\]](#page-23-0). City-Eyes [\[70\]](#page-23-0) supports the real-time display for data visualization in the city. JUST [\[27\]](#page-22-0) proposes a holistic distributed system to manage spatial-temporal data with indexing techniques developed, whereas both JUST-Traj [\[17\]](#page-21-0) and TrajMesa [\[28\]](#page-22-0) focus on trajectory data management. LibCity [\[55\]](#page-23-0) develops a standardized framework for traffic prediction [\[21,](#page-22-0) [22\]](#page-22-0), and DeepMob [\[43,](#page-22-0) [44\]](#page-22-0) is designed for urban emergency management in the city [\[23,](#page-22-0) [53\]](#page-23-0). Nevertheless, these systems emphasize the spatial-temporal data management, especially the trajectory data, but they largely ignore the urban data from other sources like road network and cross-modal data. In comparison

<span id="page-21-0"></span>to our investigation, our designed UrbanKG system is the first, to the best of our knowledge, to introduce the KG for urban data fusion as well as knowledge distillation, which provides an effective and flexible platform for urban computing.

## **6 CONCLUSION**

In this article, we presented the UrbanKG system, a KG-based system for the urban scenario. The system develops a systematic scheme to construct KG from the urban data in different structures and modalities with data fusion achieved. Moreover, the multiple layers of storage, algorithm, operation, and application are built upon the constructed UrbanKG to provide user-friendly services. Several representative use cases demonstrate the system capability of enhancing various urban applications, which has the potential to be applied in various urban computing research.

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